Hi, I'm Caiyu Zhang.

Architect, Game-lover & Explorer

(+1) 267-982-9366

zhangc16@rpi.edu zcylollollol@gmail.com 2 Donna Way, Apt 302, Troy, NY, 12180



BRIEF

I am a fifth-year student who study in the Department of Architecture at Rensselaer Polytechnic Institute. I am interested in both architecture and game design, and I took game studies as my minor (in-progress). I am a passionate player, my favorite genres of games are: role-playing, survival, and MOBA. My favorite games are: RimWorld, League of Legends and The Witcher3.

My professional interests include game development, interactive design, and game architecture. I have extensive experience in Architecture design, Design Theories, and Games Studies. I also have some programming experience which includes: python and HTML. For game development, I have some experience in **Godot and Unity**.

Academic Background

- Rensselaer Polytechnic Institute, Troy, NY
 - Bachelor of Architecture (5 years) predicting awarded in June 2022

A-

- GPA: 3.73/4.00

Internship Experience

- Holmes Miller China, Guangzhou, CHN
- Chengdu Architectural Design & Research Institute, Chengdu, CHN
- · Sheer Tianyi Technology, Chengdu, CHN

Jan. to April 2021 Aug. to Nov. 2020

July to Aug. 2020

Tech Skills

Vray, Keyshot, Enscape

Python, Grasshopper

• • • 0 0

Sub. Painter

.

Rhino

Maya

.

.

Unity

PS,AI, InDesign

. Problem Solve Adaptability

Communication

Leadership Teamwork

.

Languages

Chinese

• • 0 0 0

Interests

Game Architecture Handicraft LEGO

Gaming Fishing

Virtual Reality

Game studies related courses:

 History and culture of games A-

• Art for interactive media

Intro to Game design

3D digital modeling 3D animation